



**PRO
INSIGHT**

100 Point Scale



Illuminate Your Game

XXXX
XXXX



PRO INSIGHT EVALUATION

Name:	/ 100	[+] Greatest Strengths
Event:		[-] Areas for Improvement
Date:		KEY 0-2 scale: 0 = below-avg., 1 = avg., 2 = above-avg. 1-3 scale: 1 = below-avg., 2 = avg., 3 = above avg.

INTANGIBLES (Scale = 0-2)	/ 10	Comments/Questions	Notes
Poise/Court Demeanor		Always in control? Do they play w/ good pace?	
Toughness		Do they compete w/ consistency?	
Motor/Effort level		Do they take plays off?	
Clutch gene		Calm under pressure? Do they want the big shot?	
Care factor/Winner		Do they make winning plays? Do they "get it"?	

POSITIONAL SIZE (Scale = 1-3)	/ 12	Comments/Questions	Notes
Height		Compared to peers at same position?	
Length		WS? Hand size? Feet? Any extremes?	
Frame		How's their build for their age? Maturity level?	
Versatility		How many positions can they play on both sides?	

PHYSICAL TOOLS (Scale = 1-3)	/ 18	Comments/Questions	Notes
Overall Strength		Can they play through contact? Impose will on others?	
Speed/Quickness/Acceleration		0-60? Changing speed/direction? End-to-end?	
Explosiveness		Elevation? Power? One vss two legs?	
Vertical Athleticism		Quick off the ground? Second-jump? Timing?	
Lateral Athleticism		How's their foot speed? Reaction time? Agility?	
Quick-twitch athleticism		Fast vs. slow-twitch muscles?	

OFFENSIVE ABILITY (Scale = 1-3)						
GUARD	/ 36	WING	/ 36	BIG	/ 36	Notes
Range shooting		Range Shooting		Back-to-basket game		
Handle		Handle		Face-up game		
PnR feel/ability		Getting open/ability to create separation		Handle		
First step burst		Mid-range game		Finishing over both shoulders, w/ either hand		
Court vision		Scoring prowess		Creating separation in the paint		
Getting into the paint w/ consistency		Shot mechanics		Shot mechanics/shooting ability		
Floater game		Footwork		Court vision + passing ability		
Change of speed + direction		Finishing ability w/ both hands		Hands		
Finishing ability w/ both hands		Getting to the FT line		Footwork		
Playmaking ability		BBIQ/Feel for the game		Offensive rebounding instincts		
BBIQ/Feel for the game		Court vision + passing ability		BBIQ/feel for the game		
FT shooting		FT shooting		FT shooting		

DEFENSIVE ABILITY (Scale = 1-3)						
GUARD	/ 24	WING	/ 24	BIG	/ 24	Notes
Containing dribble penetration		Containing dribble penetration		Rim protection/shot-blocking ability		
Defending ball screens		Defending ball screens		Defending PnR action		
Ancitipation/effectiveness off-ball		Defending screens away from the ball		Defending in space		
Defensive rebounding		Defending post-ups		Sprinting back on D		
Nose for the ball		Ancitipation/effectiveness off-ball		Holding position inside		
Deflections		Defensive rebounding		Defensive rebounding: in/out of area		
BBIQ/overall awareness		BBIQ/overall awareness		BBIQ/overall awareness		
Defensive versatility		Defensive versatility		Defensive versatility		